



# 2016 Dunedin Ice Skating Club Spring Trophy



## Dunedin Ice Skating Club Spring Trophy Competition Overview

This competition offers a great opportunity for skaters to work on expression, movement and choreography so important in all disciplines of ice figure skating. This artistic event is set to music of the skater's choosing, which may include vocals, and develops a programme. Choreography and interpretation are all important in this event where jumps count only for their choreographic and interpretive effect. Props (with some restrictions) and costumes (including face paint) may be used to develop a theme.

### EVENTS

#### **Solo**

In this event skaters compete against others in their Development Tier level.

#### **Pairs**

This event is for pairs. A pair may consist of girl and boy, 2 boys or 2 girls. The event entered is determined by the Development Tier level of the highest level skater of the pair. For example, if Veronica is in Tier 2 and Rochelle is in Tier 4, then the event entered is Pairs - Up to Tier 4.

#### **Groups**

The Groups event includes grades for 3 to 6 skaters. This is a great opportunity to explore just how much more expressive 3 or more skaters can be than one. The event entered is determined by the Development Tier level of the highest level skater of the group. For example, if Veronica is in Tier 2, Mitchell is in Tier 3 and Rochelle is in Tier 4, then the event entered is Group - Up to Tier 4. If there are more than 4 DISC Development Tier levels between lowest and highest level skaters in a group, the groups may choose to skate down one level. For example if four skaters in a group are in Tier 6, Tier 3, Tier 2 and Tier 1, then the group may compete in 'Groups - Up to Tier 4'.

#### **Who can Compete?**

All of the events are open to all DISC club members - there is an event for everyone. If you are in Teen Skate you may join the club for a reduced fee. If you are not in development, ask your coach which grade you should compete in. This is a great opportunity to hone your skills and show what you have learned.

# 2016 Dunedin Ice Skating Club Spring Trophy Competition Information

**Date and Time:** Sunday 27 November 2016 - 7am - 12pm (followed by a prize giving and Dunedin Ice Skating Club AGM)

**Location:** Dunedin Ice Stadium, Victoria Road, Dunedin

**Entries:** Entries must be submitted on the official entry form and all fees paid by direct deposit / internet banking **by close of entries**. Bank account details are provided on the entry form.

**Closing Date:** Sunday November 13

**Late Entries:** \$10 additional fee must accompany any late application. Applications will be accepted only if space is available. In no case will applications be accepted after the draw on 18 November 2016.

**Eligibility:** DISC club members are eligible to enter.

**Membership Requirements:** All NZ entrants must be a member of the Dunedin Ice Skating Club. There is a reduced rate of \$15 for membership for skaters wishing to join DISC for the remainder of the club year (April 2016 - March 2017)

**Number of Events:** Skaters may enter no more than TWO events.

**Judging:** Closed judging will be used for all events

**Warm-ups:** Warm-ups will be in groups of 6-8 skaters and be of 4 minutes duration to ensure a fast-running competition.

**Draw:** Friday, 18 November 2016. Draw will be done using a random, computerised draw. Results will be available on the NZIFSA website.

**Refunds:** Withdrawal of an entry is permitted before the closing of entries. After the closing of entries any skater withdrawing will not be entitled to a reimbursement of entry fees, except if the withdrawal is on medical grounds. Such withdrawal is permitted up to, but not including, the day of competition, subject to the provision of a medical certificate from a registered medical practitioner.

**Photo and Video:** Participants agree that the Dunedin Ice Skating Club may take photos and videos of them during and around their performances. Participants agree that the Dunedin Ice Skating Club may use these in any promotional material.

**Announcement Version:** Version 1.0. Please check the website [www.nzifsa.org.nz](http://www.nzifsa.org.nz) for changes to the announcement.

**Coaching Assistance:** The focus of this event is choreography, expression, movement and creativity. We want to see what you can do. Those with more experience will be on their own. This is a fabulous opportunity for you to make your own decisions and show off what you can do. Those with less experience will be allowed some coaching assistance (depending on your level). Levels of assistance are in the table of entry fees below.

**Music:** All competitors shall provide music on compact disc. This should be given to your coach (to be handed in before the day of the competition) or directly to the organisers prior to the competition. The CD should be clearly labelled with: Competitor's name, Event and division (eg. "Solo Tier Three").

If this is your first time cutting music, the free application 'Audacity' is fairly easy to use.

**Enquiries:** General: [tests@disc.org.nz](mailto:tests@disc.org.nz)

## Entry Fees:

Event	Music Length	Level of Coaching Assistance	Entry Fee
Solo Teen Skate	Must not exceed 1 minute 10 seconds but may be less.	Skater must select own music - coach assistance permitted	\$20
Solo Tier One	Must not exceed 1 minute 10 seconds but may be less.	Skater must select own music - coach assistance permitted	\$20
Solo Tier Two	Must not exceed 1 minute 10 seconds but may be less.	Skater must select own music - coach assistance permitted	\$20
Solo Tier Three	Must not exceed 1 minute 50 seconds but may be less.	Skater must select own music - may seek feedback from coach, but no formal choreography from coach	\$20
Solo Tier Four	Must not exceed 1 minute 50 seconds but may be less.	Skater must select own music - may seek feedback from coach, but no formal choreography from coach	\$20
Solo Tier Five	Must not exceed 2 minutes 10 seconds but may be less.	Skater must select own music - no coach assistance	\$20
Solo Tier Six	Must not exceed 2 minutes 10 seconds but may be less.	Skater must select own music - no coach assistance	\$20
Solo Adult Bronze	Must not exceed 1 minute 50 seconds but may be less.	Skater must select own music - may seek feedback from coach, but no formal choreography from coach	\$20

Solo Adult Silver	Must not exceed 2 minutes 10 seconds but may be less.	Skater must select own music - no coach assistance	\$20
Solo Adult Gold	Must not exceed 2 minutes 50 seconds but may be less.	Skater must select own music - no coach assistance	\$20
Pairs - Teen Skate	Must not exceed 1 minute 10 seconds but may be less.	Skaters must select own music - coach assistance permitted	\$30 per pair
Pairs - Up to Tier 2	Must not exceed 1 minute 10 seconds but may be less.	Skaters must select own music - coach assistance permitted	\$30 per pair
Pairs - Up to Tier 4	Must not exceed 1 minute 50 seconds but may be less.	Skaters must select own music - may seek feedback from coach, but no formal choreography from coach	\$30 per pair
Pairs - Up to Tier 6	Must not exceed 2 minutes 10 seconds but may be less.	Skaters must select own music - no coach assistance	\$30 per pair
Pairs - Adult - Up to Bronze	Must not exceed 1 minute 50 seconds but may be less.	Skater must select own music - may seek feedback from coach, but no formal choreography from coach	\$30 per pair
Pairs - Adult - Up to Gold	Must not exceed 2 minutes 50 seconds but may be less.	Skaters must select own music - no coach assistance	\$30 per pair
Group - Teen Skate	Must not exceed 1 minute 10 seconds but may be less.	Skaters must select own music - coach assistance permitted	\$30 per group
Group - Up to Tier 2	Must not exceed 1 minute 10 seconds but may be less.	Skaters must select own music - coach assistance permitted	\$30 per group
Group - Up to Tier 4	Must not exceed 1 minute 50 seconds but may be less.	Skaters must select own music - may seek feedback from coach, but no formal choreography from coach	\$30 per group
Group - Up to Tier 6	Must not exceed 2 minutes 10 seconds but may be less.	Skaters must select own music - no coach assistance	\$30 per group
Group Adult - Up to Bronze	Must not exceed 1 minute 50 seconds but may be less.	Skater must select own music - may seek feedback from coach, but no formal choreography from coach	\$30 per group
Group - Adult - Up to Gold	Must not exceed 2 minutes 50 seconds but may be less.	Skaters must select own music - no coach assistance	\$30 per group

# 2016 Dunedin Ice Skating Club Spring Trophy - Rules and Guidelines

The 2016 DISC Spring Trophy is an event where artistry, choreography and interpretation are paramount. Props and costumes may be used to develop a theme. The skater chooses the music (which may include vocals) and develops a programme.

**Eligibility:** The artistic programme is open to many divisions of skaters: For two or more skaters, the highest level applies

**Programme:** The artistic program consists of a variety of skating moves selected for their value in enhancing the skater's interpretation of the music and artistry rather than for their technical difficulty. Triple and double jumps are not permitted (except for Tiers 5 and 6), and a maximum of 2 are permitted). Single jumps (including the Axel Paulsen) and jump-like movements of not more than one revolution, and spins are permitted for all grades. Credit for jumps and spins will be based solely on their choreographic effectiveness. The program should be an integrated exploration of the chosen music, not merely a collection of pleasing or spectacular moves assembled to entertain an audience with emphasis still being placed on skating skills.

**Props:** Props are not permitted except as they are necessary to develop the theme. For example, a top hat and cane would be appropriate in a white tie and tails number as would a veil in Salome's dance. In general, props must be a logical part of the costume.

**Music:** The music used may include vocals. See Entry Fees table for details on music duration for each event.

**Costumes:** To assist skaters in costuming, we will be opening the costume room (date and time to be confirmed) and skaters may borrow a costume for a gold coin donation.

**Judging:** A panel of experts will evaluate each programme. Two marks shall be awarded as follows:

1. Technique 0.25 - 10.0
  - (a) use of the body to develop the theme
  - (b) use of edge quality, turns and innovative skating moves, jumps, spins etc, ice coverage
  - (c) creative skating programme
2. Presentation 0.25 - 10.0
  - (a) development of the theme and mood
  - (b) general choreography

**Awarding results:** Ranking of skaters will be determined by (with the presentation mark used to break a tie): Technique 50% Presentation 50% after judges scores have been normalised.